NO REFEREE FLAGS ARE REQUIRED - as this is a six-a-side, half field game

Player registration

- Please note that ALL players must be registered with FFA (have an 8 digit FFA #) in order to play.
- If you have never been registered, instructions for completing registration and obtaining an FFA
 number are available on our website or follow the instructions on the Play Football website
 (https://www.playfootball.com.au).
- Record your FFA number somewhere e.g. phone & inform your team manager as well.

Team Managers

- Each team must nominate a team manager who will be responsible for:
- o team and player registrations, including payment of whole team fee into the TUFC account
- o certifying players on match cards, and
- o regulatory and disciplinary matters for their team.

Match Balls

- Senior teams each team must provide a No.5 match ball.
- Junior teams U14 and older each team must provide a No.5 match ball.
- Junior teams U8-U12 each team must provide a No.4 match ball.

Shin Pads

Each and every player must wear shin pads. Failure to comply will result in exclusion from the game.

Player Strips

- Each team is responsible for playing strips for its players, including shirts, shorts and socks.
- Each strip must be matching to ensure identification of team members.
- Each shirt of each teams strip must have a number at least 150 mm high to enable the unique identification of each player in a team.
- If playing strips of opposing teams are considered too similar in colour, a set of bibs can be borrowed from the canteen to distinguish teams.
- Teams are reminded that they must have a strip prior to the first match of the Summer Six competition

 no exemptions will be allowed. Failure to have matching and numbered strips will see teams
 suspended from the competition until they comply.

Team duties

Set up and Take Down

Each field needs two goals, two nets and 3 corner posts. <u>Note</u> that fields are marked in pairs, so 6 flag posts in total are required to mark the 4 corners and the shared side line. Please return immediately any unused corner posts to the drum in front of the storage container.

- For each round of the competition, if you are a team that is playing in the <u>first game of the evening</u>, you must organise to collect one goal, one net and three corner posts from the storage container and place the goal frame and corner posts in the correct position on the field on which you are playing.
- For each round of the competition, if you are a team playing the <u>last match of the evening</u>, you must organise to take down, return goal frames, nets and corner posts and pack neatly into the storage container.

Match Cards

 For each round of the competition, each team that is competing must properly fill out a match card on Dribl prior to the commencement of their game and the results must be entered into Dribl by the team manager.

Game Rules

FIFA rules apply, except for the following Six-A-Side variations.

- Each player agrees to abide by the FFA Code of Conduct.
- Each team can list up to ten (10) players on the match card all players must be registered in the team they play for. Teams using players that are not registered as a member of their team will forfeit the game and a result of 3 0 win will be awarded to the opposing team.
- Teams must start play at the nominated time for their division with a <u>minimum of four</u> (4) players. Teams unable to field at least four (4) players at the commencement of the game (indicated by the referee's whistle) will forfeit the game. At the discretion of the opposing team a "friendly" game will be allowed to enable those that have turned up to participate. The result of any friendly game will be unofficial. A result of a 3-0 win will be awarded to the non-forfeiting team.
- If at any time during the game a team is unable to continue to field the minimum number of four (4) players, the game will be abandoned and a 3 0 win will be recorded for the opposing team.
- No more than six (6) players on the field of play at any one time.
- Unlimited substitution from halfway with referee's permission.
- No offside.
- NO SLIDE TACKLES
- Goal keeper can ONLY handle the ball inside the 'D', but can also play as an 'out-player'.
- Opposition players inside the 'D' can score a goal.
- Games are two periods of 20 minutes each with a 5 minute break for half time.

- If a game is stopped before the allocated full-time (except for failure to field the minimum number of
 players): Scores will be considered valid and the game considered completed if 50 percent or more a
 game of the allocated match time is played; a game stopped before 50 per cent of allocated full-time
 will result in a nil-all score for both teams and be considered completed.
- Required distance at goal kicks.

At least a 5 YARD distance from the 'D' (the attacking team outside the edge of the 'D')

Location of the penalty spot.

It will be taken at the apex of the 'D' (i.e. approximately 5 paces from the goal line)

Finals Situation:

However, when we're in a final's situation, where penalties are required, the penalties will be taken 5 paces **FROM** the 'D'.

- MIXED COMPETITION teams must have a minimum of two female players on the pitch at all times.
- 1 Goal scored by a FEMALE player will count as 2 goals for the match score

Competition points

Points will be allocated as follows for all Premiership Matches:

Result Win	Competition Points Awarded Three (3) points
Draw	One (1) point for each Team
Loss	Zero (0) Points
Bye	Zero (0) Points
Forfeit (Team Forfeiting)	Zero (0) Points
Forfeit (Team being forfeited against)	Three (3) Points and three (3) Goals
No Result	Zero (0) Points and zero (0) Goals for each Team

Bad weather

- Scheduled competition games will be cancelled in the event of an ACT Government enforced field closure.
- The Competition Coordinator will notify team managers ASAP of field closures.
- Cancelled games due to field closures will <u>not</u> automatically be rescheduled. The Competition
 Coordinator will determine if games can be rescheduled within two weeks and team managers will be
 notified <u>only</u> if games are rescheduled.

Referees

• If an official referee is not available to start a game, a stand-in referee will be supplied where possible.

 The stand-in referee will have the same authority on the field of play as an official referee and must be given the same respect by players due to an official referee.

Penalties and player suspensions for infringing the rules of the game

- Temporary Dismissals
 - A player can be dismissed for the game for infringing the rules of the games for 5 MINUTES for a TEMPORARY DISMISAL (Yellow card offence).\
 - o This player can be replaced with another bench player.
 - If the same player received a SECOND TEMPORARY DISMISSAL offence. This offence is now equal to a RED CARD and the player cannot participate further in the game and CANNOT be replaced on the field of play by a bench player.
- A player will be suspended for a specified amount of games after the game in which the infringement occurred.
- A player dismissed from the field of play for two (2) yellow card offences in the same game:
 - Minimum ONE (1) scheduled game suspension in that division of the competition will be given and the player is prohibited from participating in any other match until the one (1) match suspension is served in the division the dismissal occurred. Suspensions under this category are not appealable.
- A player dismissed for a straight red card offence:
 - Minimum of TWO (2) scheduled game suspension in that division of the competition will be given and the player is prohibited from participating in any other match until the two (2) or more match suspension is served in the division the dismissal occurred. Suspensions under this category are not appealable.
- Additional games suspension related to the nature of the offence may be given to the player based on Capital Football 'Disputes and Disciplinary Regulations 2022.
- The Disciplinary Committee will decide any additional suspension of games based on the infringement committed by the player and the report presented by the referee.
- The Disciplinary Committees decision will be advised both orally and in writing to the team manager by the Competition Coordinator by COB on the Monday immediately following the game in which the offence occurred. The team manager may submit a response to the Competition Coordinator for consideration within one business day of being notified of the suspension. The Competition Coordinator will advise the team manager of their final decision within one business day of receiving the team manager's submission.
- Three (3) yellow cards accumulated: automatic one (1) scheduled game suspension in that division. Suspensions under this category are not appealable.
- Six (6) yellow cards accumulated: automatic two (2) scheduled games suspension in that division. Suspensions under this category are not appealable.

- Any team's accumulation SIX (6) or more yellow cards will have 3 points deducted from the team
- Any team's accumulation THREE (3) or more red cards will have 6 points deducted from the team score and a possible team suspension from the competition.

Fighting

- Any player or person deemed to be fighting by the referee shall automatically incur a red card.
- The Disciplinary Committees committee will request information from the referee in relation to the incident and determine an appropriate sanction.
- The decision will be advised both orally and in writing to the team manager by the Competition Coordinator by COB on the Tuesday immediately following the game in which the offence occurred. The team manager may submit a response to the Competition Coordinator for consideration within one business day of being notified of the suspension.
- The Competition Coordinator will advise the team manager of their final decision within one business day of receiving the team manager's submission.
- Where multiple players are determined to be involved in the fighting, the Disciplinary Committee may suspend or expel offending players, persons or teams from the current season, or for the life of the competition.

Respecting Referees

- Offences against referees, including stand-in referees, will not be tolerated.
- Any Players dismissed on either second yellow or straight red caution for disrespecting a referee's decision or for any other action, word or behaviour to attempt to intimidate or bully a referee or to show contempt for role of a referee will receive a minimum FOUR (4) games suspension in that division of the competition. The suspended player is prohibited from participating in any other match in any other division on the day of dismissal and until the suspension has been completed.
- A player suspended by the Disciplinary Committee for an offence against a referee will be banned from all Divisions - not just the Division in which he / she was playing when dismissed from the pitch.
- A player who receives a suspension for an offence against a referee will, if convicted of a second
 offence, receive a minimum two year ban from Summer Sixes competition. If the same player
 returns after two years and receives a third ban for an offence against a referee, the Disciplinary
 committee may ban the player from participation in the Summer Sixes competition for life.

Capital Football Sanction

- Capital Football has sanctioned the Summer Sixes competitions conducted by Tuggeranong United Football Club Inc.
- Any suspensions given exceeding one week will be notified by the Competition Coordinator to Capital Football.

- The suspension of a player during the Summer Sixes competition may be carried over to the next winter competition.
- Carry over Suspensions: a suspension issued in one season will be carried over to the following Summer Sixes Competition season, for example a three week ban issued in a semi-final will be carried over into the next season and the player will be required to serve the full suspension before he / she is allowed back onto the pitch.